

Dungeon Crawl Classics Halfling Character Sheet

Name	Gender	Alignment	Occupation
Class	Lv	Title	Speed
Experience Points			

Drawing or Sigil

Armour Class

Hit Points

Max:

	To hit	Damge
Melee		
Missile		

Saving Throws	
Ref	
Fort	
Will	

Birth Sign/Lucky Roll

Strength	
Agility	
Stamina	
Personality	
Intelligence	
Luck	

Combat Basics	
Initiative	
Stealth	
Action Dice	
Threat Range	
Crit Die/Table	

Languages

Equipment

Weapons	Damage

Notes	Notes
Infravision Two-weapon Fighting Good Luck Charm	

Armour

AC Bonus: Check Pen: Speed Pen: Fumble:

Treasure