

Dungeon Crawl Classics Wizard Character Sheet

Name	Gender	Occupation	Alignment
Level	Class	Title	Player
Action Dice	Crit Die/Table	Birth Augur/Lucky Roll	

Armour Class
 (Base)
Hit Points
 (Max)

Init **Spell Check** **Attack Bonus**
Melee **To-hit** **Dmg**
Missile

Drawing or Sigil

Ref Save Will Save
 Fort Save Speed

- Strength
- Agility
- Stamina
- Personality
- Intelligence
- Luck

Spells
 Known Spells:
 Max Spell Level:

Experience Points
 Next Lv:

Languages

Equipment
 Corruption
 Trained Weapon/Trade Goods

Supernatural Patron

Weapons Damage
 Treasure

Familiar