

DCC Eastern Adventures Thief [Ninja] Character Sheet

Character Name	Gender	Alignment	Player Name	Drawing or Sigil
Level	Class	Title	Lv 0 Occupation	
Action Dice	Crit Die/Table	Init	Attack Bonus	

AC
base
Hit Points
(max)

To-hit Dmg
Melee
Missile

Strength
Agility
Stamina
Personality
Intelligence
Luck

Fort
Ref
Will
Speed
Experience Points
Next Lv:

Birth Augur/Lucky Sign

Trained Weapon/Trade Goods

Armour	AC Bonus
	Check Pen
	Speed Pen
	Fumble
Weapons	Dmg

Thieves Skills

- Backstab
- Sneak silently*
- Hide in shadows*
- Pick pockets*
- Climb shear surfaces*
- Pick lock*
- Find trap+
- Disable trap*
- Forge document*
- Disguise self++
- Read languages+
- Handle poison
- Cast spell from scroll+

*Agility modifier applied
+Intelligence modifier applied
++Personality modifier applied

Languages

Equipment

Treasure