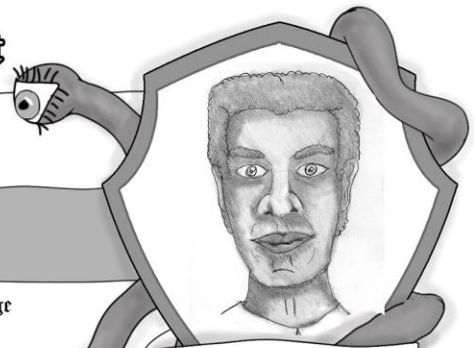


# Greenleaf Adventures DCC Warrior Character Sheet



Drawing or Sigil

Name: Constable Gregor Hornjur  
 Gender: Male  
 Alignment: Lawful  
 Player:

Level: 3  
 Class: Warrior  
 Title:  
 Lv 0 Occupation: Blacksmith

Action Dice: 1d20  
 Crit Die/Table: 1d16/39  
 Init: +4  
 Deed Die: +d5  
 Threat Range: 19-20

**AC** 17 (11)  
 (base)

Hit Points: 28 (max)

	To Hit	Damage
Melee	+1	+1
Missile	+1	+0

Strength	15	+1
Agility	14	+1
Stamina	10	+0
Personality	9	+0
Intelligence	11	+0
Luck	9	+0

+2	+2
Ref	Fort
Will	Speed
+1	25'

Experience Points

Next Lv:

Birth Augur/Lucky Sign  
 Raise by Wolves  
 Unarmed Attack Rolls  
 Trained Weapon/Trade Goods  
 Hammer/Steel tongs

Lucky Weapon  
 Longsword  
 Languages  
 Common

Notes

Equipment  
 Backpack, handcuffs, rope, signet ring, flint & steel, waterskin, rations x 5 days, bolts and lantern

Treasure  
 22 gold, 12 silver & 11 copper pieces

Armour  
 Chainmail & shield

AC Bonus	Check Pen	Speed Pen	Fumble
+6	-6	-5'	d12

Weapons	Damage
Longsword	d8
Daggers x2	d4
Crossbow	d6